Use the width

Objective - Using the width to get "down" the pitch

GameFocusResetProgression

- 1.4v4 + 2 wingers
- 2. Wingers play for both sides and have to stay off the sideline
- 3. Aim is to score in either goal
- 4. Start with a thin pitch so they cannot get "down" the pitch without going wide
- 5. THEN go to progressively wider and wider pitches
- 1. Use the winger to get down the pitch
- 2. Use the winger to develop 1-2 passing
- 3. Use the winger to get to the sideline goals (as they are already wide)
- 1. Std rules
- Change size of pitch as they get better and are using the width
- 2. Add points if they use a winger
- 3. Add a magic player
- 4. Limit the number of balls so they do not waste them
- 5. Add points if they do 1-2s

