Questions to aid players mental game

Here are some questions that can be really useful for players to ask themselves — force them to think about, analyse, & critically appraise their mental game

Confidence:

- 1. What did my best game look and feel like?
- 2. What does my dream game look and feel like?
- 3. What do others see when I play with confidence?
- 4. What behaviours do I engage in that help me build confidence?
- 5. Who helps me to feel confident and what do they tend to say?

Game focus:

- 1. What internal noise tend to distract me?
- 2. What external distractions impact my game?
- 3. What can I be curious about in my game that I can focus on to improve?
- 4. what can I control, or get close to controlling, when I play?
- 5. who can help me stay focused?

Emotion:

- 1. what does my high performance mental state look and feel like?
- 2. do I tend to get frustrated or angry...or...down or despondent?
- 3. what have I done in the past to manage my emotions?
- 4. does anger actually help me compete better?
- 5. who can help me manage my emotions?

Goal Achievement:

- 1. what game day goals help me? What hinder me?
- 2. should I focus on winning or does this just get in the
 way?
- 3. what KPI's help me to focus my mind on the tasks at hand?
- 4. do I have mental objectives? If so, what are they? If not what could they be?

Again courtesy of Dan Abrahams via twitter