

Partner flying cone dodge

GameProgression

1. In pairs-face each other approximately 2-3m apart. One player holds 4-6 marker hats/cones in their hands.
 2. They look to throw each cone in turn at their partner (like a frisbee) to try and hit them.
 3. Partner looks to evade the cones with quick but the smallest movements possible. Must return to starting place before next cone is thrown.
 4. Swap roles.
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1. Look to keep score- 1 point for each hit
 2. Can be ran as a team competition- (one side against the other) or a ladder competition

