## How we play (Game model)

Here are the traditional issues in the early games

- 1. **Composure** we are too rushed and became desperate so force the ball
  - Here is a short video clip (Holland) showing composure and 2 touch passing into space
- 2. **Intensity/Warm Up** we need to ensure it is good to start and also BRILLIANT between the games
- 3. **Height & Width** again we lose this when we are not composed we keep forcing the ball down the middle> WIDTH and a HEIGHT Also see comments below



WIDTH and a HEIGHT

With this video I would like you to especially notice:

- 1. **HEIGHT** as soon as the ball goes left and right to the outside a striker follows but on the base line
- 2. **WIDTH** getting out to the sidelines to give thinking time AND to allow passes straight down to the base line
- 3. **Defense** as soon as the striker goes wide they pull defenders out and create central space
- 4. **Guard (attacking)** the passer nearly always creates a guard for the high player

