

Continuous endurance chase

GameProgression

1. Set up a zig zag course (vary in size depending on numbers in the group).
2. Each player has a bib placed down the back of their shorts/pants.
3. All players begin to run the course at the same time. Challenge is to steal the bib of the player(s) ahead and avoid having your bib stolen.
4. If bib is stolen, player drops out. Last person with their bib is the winner.

1. Set up multiple courses. Use to rank players for follow up games
2. Players design their own courses
3. Play in pairs- tag each other in to the race (pass a relay baton)

