## 3v1 or 2 - gauntlet

**Objective** — Patience and overloads

## GameFocusResetProgression

- 1. Create a 3 or 4 zoned area (size based on age)
- 2. 1st defender passes to attackers who now attempt to get from area 1 to area 3 without losing the ball
- 3. Each box is a 3v1 and the defenders are not allowed out of their zone
- 4. The defender passes to any of the 3 attackers who then go on to take on a 3 vs 1 in each section.

## Option 2

- 1. Make each zone discrete and have defending areas and do 3v2
- 1. Offer up options
- 2. Leading hi, wide and low
- Left foot pass
- 1. Start again by coach passing the ball in
- 1. Defender to jump back so a 3vs1 becomes a 3vs2 then a 3vs3
- 2. Reduce size of boxes
- 3. 1 touch or 2 touch or 3 touches
- 4. Minimum number of passes before can proceed



Whilst different numbers this video gives a good idea of how it works

